First low-latency LIGO plus Virgo search for binary inspirals and their electromagnetic counterparts


Published in:
Astronomy & Astrophysics

DOI:
10.1051/0004-6361/201218860

2012

Link to publication

Citation for published version (APA):

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SHGRBs are known to emit electromagnetic radiation from compact binary gravitational-wave events for which no electromagnetic engine is a compact binary merger, there will be many gravitational observation of a SHGRB could confirm that the weeks (Nakar & Piran 2011). Coincident electromagnetic and γ-hard bursts may be observable further off-axis than the γ-rays albeit somewhat dimmer. There are other proposals for electromagnetic emission from binary neutron-star mergers including supernova-like emission due to the radioactive decay of heavy elements in the ejecta from the merger (Li & Paczynski 1998; Metzger et al. 2010). This mechanism has been dubbed a “kilonova” since the luminosity peaks a thousand times higher than a typical nova. Kilonova emission is predicted to be isotropic and peaks roughly a day after merger. Current blind optical transient searches, such as that being undertaken by the Palomar Transient Factory, are only expected to find one of these events per year if the neutron binary coalescence rate is at the optimistic end of current estimates and that number increases substantially for the Large Synoptic Survey Telescope (LSST, Metzger et al. 2010). Since the network of gravitational-wave detectors is essentially omni-directional, there is a strong case to undertake an observing campaign in which compact-binary merger candidates, identified in gravitational-wave data, are rapidly followed up with electromagnetic observations.

In this paper we report on the first low-latency search for gravitational-waves from compact binary coalescence (CBC) in which detection candidates were followed up with optical observations. The search covered the period of time between September 19 and October 20, 2010, when LIGO detectors at Hanford, WA (H1), Livingston, LA (L1) and the Virgo detector in Cascina, Italy (V1) were jointly taking data. This time was contained within LIGO’s sixth science run (S6) which began on July 7, 2009 and Virgo’s third science run (VSR3) which began on August 11, 2010. The group of astronomical partners prepared to make followup observations included the Liverpool telescope, LOFAR, the Palomar Transient Factory, Pi of the Sky, QUEST, ROTSE III, SkyMapper, Swift, TAROT and the Zadko telescope. A companion paper (The LIGO Scientific Collaboration et al. 2012) describes more generally the process of collecting gravitational-wave triggers from a variety of transient searches, the human monitoring of the process and the production of telescope tilings.

The search resulted in three triggers that passed all of the selection cuts. The first occurred during a testing period and no alert was sent out. The second trigger was sent out to our astronomical partners and images were taken by several of them. An alert was issued for the third trigger, though its location was too close to the sun to be observed.

This paper is organized as follows: In Sect. 2 we provide a description of the analysis pipeline that produced triggers and localized them in the sky. In Sect. 3 we present a performance comparison between the low-latency pipeline used to generate astronomical alerts and the standard trigger generator used in offline searches for compact binary inspirals. Section 4 presents an overview of the run and the details of the triggers that were produced.

2. The pipeline

The major components of the analysis pipeline are shown in Fig. 1 and described in this section. Gravitational-wave data from the three participating detectors was first transferred to the Virgo site where it was processed by the Multi-Band Template Analysis (MBTA) to look for CBC signals. Interesting co-incident triggers identified by MBTA were submitted to the Gravitational-wave Candidate Event Database (GraCEDb). A realtime alert system (LVAlert) was used to communicate information about these events to listening processes that automatically checked available information for possible anomalous detector behavior and estimated the location of the source on the sky. These automated steps completed within a few minutes after data acquisition.
Further processing was needed before an alert was sent to our astronomical partners: human monitors reviewed information about the event, consulted the detector control rooms, and examined the data quality using a number of higher latency tools. Telescope image tilings were generated simultaneously in preparation for a positive decision to followup a trigger. If the triggers are localizable and of acceptable data quality then they are sent out for further processing and possibly followup by an optical telescope. The double stroke connections in the diagram are provided by LVAlert.

Fig. 1. An overview of the pipeline. Data produced at each of the three detector sites is transferred to a computer at Cascina where triggers are produced by MBTA and sent to GraCEDb for storage. Upon receiving events, GraCEDb alerts the sky localization and data quality check processes to begin and the results are then sent back to GraCEDb. If the triggers are localizable and of acceptable data quality then they are sent out for further processing and possibly followup by an optical telescope. The double stroke connections in the diagram are provided by LVAlert.

2.1. Trigger production with MBTA

2.1.1. Pipeline structure and parameters

The Multi-Band Template Analysis (MBTA) (Beauville et al. 2008) is a low-latency implementation of the standard matched filter (Wainstein & Zubakov 1962) that is commonly used to search for gravitational-waves from compact binary coalescences (CBCs). As such, it relies on the accurate mathematical models of the expected signals to be used as search templates. Time domain templates with phase evolution accurate to second post-Newtonian order were used in the search. The search covered sources with component mass between 1–34 $M_\odot$ and total mass below 35 $M_\odot$. A fixed bank of templates constructed with a minimal match of 97% was used to scan this parameter space. The template bank was constructed using a reference noise power spectrum taken at a time when the detectors were performing well. Given the detectors’ typical noise spectra, the low-frequency cutoff of the templates was set to 50 Hz, thus keeping the computational cost of the search light while losing negligible signal-to-noise ratio (SNR).

An original feature of MBTA is that it divides the matched filter across two frequency bands. This results in two immediate benefits: (1) The phase of the signal is tracked over fewer cycles meaning sparser template bank are needed in each frequency band and (2) a reduced sampling rate can be used for the lower frequency band, reducing the computational cost of the fast Fourier transforms involved in the filtering. The full band signal-to-noise ratio $\rho$ is computed by coherently combining the matched filtering outputs from the two frequency bands. The boundary between the low and high frequency bands is chosen such that the SNR is roughly equally shared between the two bands. The boundary frequencies range from 110 Hz to 156 Hz, depending on the detector and on the mass ratio of the template bank of the individual MBTA processes.

A trigger is registered when $\rho > 5.5$. Triggers are clustered across the template bank and across time: triggers less than 20 ms apart are recursively clustered under the loudest trigger. Clustered triggers are subjected to a $\chi^2$ test to check if the SNR distribution across the two frequency bands is consistent with the expected signal. The discriminating power of such a 2-band $\chi^2$ test is not as high as in typical implementations based on a larger number of frequency bands, but offers the advantage of having a negligible computational cost in the multi-band framework. The test can therefore be applied to all triggers at the single detector level. Triggers pass the $\chi^2$-test if

$$\chi^2 < 3 (2 + 0.025 \rho^2).$$

(1)

Single detector triggers that pass the $\chi^2$ test are tested for coincidence across detectors. Triggers from two detectors $i$ and $j$ are considered coincident if their time and mass parameters match within expected uncertainties. The mass coincidence criterion is

$$|M_i - M_j| < \frac{0.05}{M_\odot} \frac{(M_i + M_j)^2}{2}$$

(2)

where the chirp mass is given by $M = (m_1 m_2)^{3/5}(m_1 + m_2)^{-1/5}$ in terms of the component masses, $m_1$ and $m_2$. The time coincidence criterion is

$$|t_i - t_j| < \Delta t_{ij}$$

(3)

where the maximum allowed time delays $\Delta t_{H1L1} = 20$ ms and $\Delta t_{H1V1} = \Delta t_{L1V1} = 40$ ms account for both the time of flight of the signal from one detector to another and for the experimental uncertainty in the arrival time measurement. The arrival time is measured by performing a quadratic fit around the maximum of the match filtered signal. It is then extrapolated to the time when the gravitational-wave signal is at a reference frequency chosen to minimize the statistical uncertainty on the measurement. This has the important effect of reducing the background by allowing tighter coincidence and improving the accuracy of position reconstruction by triangulation. It has been shown elsewhere (Acernese et al. 2007) that the optimal reference frequency is approximately that frequency where the detectors are most sensitive, although it depends somewhat on the mass of the source. A detailed study of simulated signals in S6/VSIR3 noise resulted in the empirical parametrization $f_{\text{reference}} = (170 - M(5.1/M_\odot))$ Hz.

Triple detector coincidences are identified as a pair of H1L1 and H1V1 coincidences sharing the same H1 trigger. Although the pipeline identifies both double and triple coincidences, only the latter were submitted to GraCEDb, in line with the intention
to focus on remarkable events, for which a sky location could be extracted by simple triangulation. Each triple has associated with it a combined SNR $\rho_i$ defined by

$$\rho_i^2 = \sum_{j \in \{H1,L1,V1\}} \rho_j^2$$

(4)

and a false alarm rate (FAR). Triggers with a smaller FAR, i.e. a larger $\rho_i$, are more likely to be gravitational-waves. The non-stationary nature of the background means that a simple mapping from a given $\rho_i$ to a corresponding FAR does not exist. Instead, the FAR must be explicitly calculated for each trigger.

The FAR is estimated as follows. Let $T_j$ be the analysis time needed to accumulate the last 100 triggers in detector $i$. Let $N_{\text{loader}}$ be the number of mass-coincidences that can be formed from the last 100 triggers in each detector for which $\rho_i$ is greater than the combined SNR of the observed coincidence. Then the expected rate of coincident triggers arising from background may be estimated as the product of the individual detector rates multiplied by a factor that accounts for the coincidence windows in time and mass. In particular, we define the FAR associated with a triple-coincident trigger to be

$$\text{FAR} = \alpha N_{\text{loader}} \frac{4 \Delta H1L1 \Delta H1V1}{T_{H1} T_{L1} T_{V1}}$$

(5)

where $\alpha$ is an empirical factor with a value of 2 tuned to adjust the estimated FAR to the average observed rate of such triple-coincident triggers.

The low latency search is dependent on the short-order availability of the strain time series $h(t)$ measured by the detectors. Tools to reconstruct $h(t)$ with very low latency have been developed over the last few years, and had reached a mature state by the time of the S6/VSR3 runs. Calibration accuracies better than 15% on the amplitude of $h(t)$ were typically achieved for all detectors, which is quite sufficient for the purposes of our search.

For each detector, the $h(t)$ channel is produced at the experimental site computing center. The H1 and L1 $h(t)$ data are then transferred to the Virgo site computing center, where all the MBTA processing takes place. To minimize the latency, the communication of input/output data between the different processes involves no files on disk. It relies instead on the use of shared memories and of a TCP/IP-based communication protocol developed for the Virgo data acquisition system. The whole set of processes ran on six computers.

### 2.2. GraCEDb and LVAlert

The storage and communication capabilities of the pipeline in Fig. 1 are provided by the GraCEDb and the LVAlert messaging system. The purpose of these technologies is to provide a continuously running system to ingest, archive and respond to gravitational-wave triggers. Communication with individual telescopes is handled at a later stage and uses whatever protocol is appropriate for the particular telescope.

The GraCEDb service stands behind an Apache server and is built on Django, a command line client that uses an HTTP/ReST (Fielding 2000; Fielding et al. 2002) interface to the server and authenticates with X509 certificates to a MySQL database back-end. A command-line client allows easy automation of event submission to GraCEDb. The prototype system used during S6/VSR3 was capable of ingesting triggers from MBTA and a number of other search pipelines. The raw trigger information was stored in an easily accessible archive and the most relevant information about the trigger, such as the time and significance, were ingested into the database. Upon successful ingestion, the trigger is given a unique identifier that is returned to the submitter. An alert is then sent out via LVAlert.

LVAlert is a communication client built on XMPP technology and the PubSub extension. The system allows users to create nodes to which information can be published; users subscribe to nodes from which they want to receive that information. In the context of the current search, a node was set up for sending out alerts about MBTA triggers. A listener client is also provided that waits for alerts from the nodes to which the user is subscribed. By default, the listener simply prints any information it receives to the stdout, but it also allows users to develop plugins which can take action in response to the alerts. This is the mechanism for launching the data quality and sky localization jobs in Fig. 1.

### 2.3. Event processing

While MBTA is responsible for producing coincident triggers, there remains further processing to determine whether or not the triggers are suitable for external followups. In particular, this processing consists of performing sky localization, checking the quality of the data and determining whether or not the event is a known hardware injection, as described below. The mechanism for performing these tasks is an LVAlert listener that responds to alerts sent out by GraCEDb in response to new MBTA triggers.

The sky localization procedure proceeds by computing, as a function of location on the sky for a pre-determined grid, the offsets in timing and amplitude. Probabilities are assigned by comparing these measured quantities with distributions of these quantities obtained from simulated signals. More specifically,
the measure of timing accuracy used is
\[
\Delta \tau_{\text{rms}}(\alpha, \delta) = \sqrt{\sum_{i \neq j} [(t_i(\alpha, \delta) - \hat{t}_i) - (t_j(\alpha, \delta) - \hat{t}_j)]^2},
\]
where \(t_i(\alpha, \delta)\) is the geocentric arrival time\(^7\) of a source located at right ascension \(\alpha\) and declination \(\delta\) in detector \(i\) and \(\hat{t}_i\) is the measured arrival time. To improve sky localization performance, the time of arrival is taken to be the time the signal crosses the reference frequency (Acernese et al. 2007) of 140 Hz. The amplitude consistency parameter is given by
\[
\Delta Q_{\text{rms}}(\alpha, \delta) = \sqrt{\sum_{i \neq j} \left( \frac{D_{\text{eff}}(\alpha, \delta)}{F_{\text{eff}}(\alpha, \delta)} \right)^2 + \frac{Q(\alpha, \delta)}{\bar{Q}(\alpha, \delta)^2} \left( \frac{Q(\alpha, \delta)}{Q(\alpha, \delta)} - \bar{Q}(\alpha, \delta) \right)^2},
\]
where the \((i)\) superscripts label the detector, \(D_{\text{eff}}\) is the effective distance and we have suppressed the \((\alpha, \delta)\) of every quantity on the right hand side of the equation. Analytically, the effective distance is defined by
\[
D_{\text{eff}} = D \left[ F_{+}^2 \left( \frac{1 + \cos^2 \chi}{2} \right)^2 + F_{x}^2 \cos^2 \chi \right]^{-1/2},
\]
where \(D\) is the actual distance to the source, \(F_{+}\) are the response functions of the detector (that depend on the polarization angle, \(\psi\)) and \(i\) is the inclination angle of the source, and the \((i)\) superscript is understood. In practice, the matched filtering procedure only provides a measurement \(D_{\text{eff}}\) that is not typically invertible to obtain \(D, F_{+}, \text{etc.}\) We introduce the quantity (suppressing the \((i)\) superscript once again)
\[
Q^2 = \frac{1}{F_{+}^2(\alpha, \delta, \psi = 0) + F_{x}^2(\alpha, \delta, \psi = 0)},
\]
to provide an ad hoc measure for determining the consistency of the amplitudes measured in each detector with a particular sky location. In practice, the use of this quantity improves the sky localization accuracy by roughly a factor of two, meaning it helps to break the mirror-image degeneracy inherent in a three-detector network when only triangulation is used to locate the source on the sky. Values of \(\Delta \tau_{\text{rms}}(\alpha, \delta)\) and \(\Delta Q_{\text{rms}}(\alpha, \delta)\) are assigned probabilities by comparing their values to those of a distribution of simulated signals. More specifically, simulated signals are placed into detector data and probability distributions are computed from the values of \(\Delta \tau_{\text{rms}}(\text{true,} \hat{\theta}, \hat{\epsilon})\) and \(\Delta Q_{\text{rms}}(\text{true,} \hat{\theta}, \hat{\epsilon})\), where the subscript indicates that the quantity is evaluated at the true location of the source in the sky. Since there is negligible correlation between the timing and amplitude measures, the normalized product of their values yields the probability distribution over the sky, i.e., the skymap.

As a demonstration of the performance of the sky localization routine, 10,122 simulated signals were injected into data taken from the 6th week of S6, which overlapped with Virgo’s second science run. The locations on the sky and distances were given by a galaxy catalog (Kopparapu et al. 2008). More details about these injections can be found in Sect. 3.2. The SNR distribution of the population of injections recovered by the pipeline is given in Fig. 3. We use two figures of merit to assess sky localization performance. The first is a quantity we call searched area. It is the area on the sky contained in the pixels that are assigned a probability greater than the probability assigned to the pixel containing the true source location. In other words, it is the smallest area on the sky that one would be required to image to ensure the true source location is imaged. A complimentary figure of merit is the angular distance between the true source location and the most probable location identified by the sky localization routine. These figures of merit are shown as cumulative histograms in Fig. 4. To improve the performance of the sky localization routine, a galaxy catalog is used to guide the pointing in the following way: The skymap is weighted by the fraction of the cumulative blue luminosity (used in this context as a proxy for star formation rates) in each pixel out to the smallest effective distance measured by any of the detectors (The LIGO Scientific Collaboration et al. 2012). The effect of using a galaxy catalog is evident in the figures of merit shown in the upper curves in Fig. 4. Focusing on the lower curves, the angular distance figure of merit shows that for 60% of the injections the maximum likelihood point on the skymap is \(\leq 5\) degrees away from the true source location, whereas the searched area is a much larger region on the sky. This indicates that although the maxima of the skymaps are close to the true source locations, they are quite broad. Application of the galaxy catalog does not do much to the angular distance histogram, but it eliminates large regions of the sky, effectively making the broad peaks much sharper. This can be seen explicitly in Fig. 13. In Fig. 5 the median searched area is plotted as a function of combined SNR. The upper panel depicts the results without the aid of the galaxy catalog, while the lower panel includes those improvements. A least squares fit of the median searched areas is given by the red lines. The fit is to a functional form \(a_0 + a_1/\rho + a_2/\rho^2\). The results that make use of the galaxy catalog should be understood as upper limits on the improvements a galaxy catalog can bring. As described in Sect. 3.2, the injection distribution was such that injections were more likely to come from galaxies with larger blue light luminosity. Although the choice to use the blue light luminosity is well motivated, it does not include, for example, binaries arising in elliptical galaxies, or the possibility that binaries follow some other property of their host galaxies. Better astrophysical priors are a subject we leave for future investigations.

Data quality plays an important role in offline searches, where detailed studies are performed to select data free from obvious instrumental or environmental artifacts by using information in auxiliary channels. While all the data quality information is not available with low latency, online production of a significant number of data quality flags was implemented during S6/VSR3. This allows for quick feedback on the current data.

\(^7\) We assume that gravitational-waves travel at the speed of light.
quality, and to check the data at the time of a trigger against a list of trusted data quality flags produced online. As new data quality flags are developed and tested, the list is updated accordingly. If an event passes all of our checks then it is sent out for further processing and possibly for electromagnetic observation.

3. MBTA performance and validation

In this section we look at the performance of MBTA. There are typically two ways in which performance is assessed: (1) through hardware injections, where the mirrors of each detector are physically displaced to simulate the presence of a signal and (2) software injections in which simulated signals are placed into detector data. We will first look at MBTA’s performance on hardware injections and then provide a detailed comparison of its performance relative to the CBC offline pipeline (Abbott et al. 2008, 2007, 2009a,b; Abadie et al. 2010b), known as iHope, on a set of common software injections.

Fig. 6. The chirp mass distribution of all the hardware injections found in a single detector by both MBTA and the offline iHope pipeline during the S6/VSR3 run.

3.1. Hardware injections

Hardware injections are produced through the displacement of the mirror located at the end of arms. They are performed coherently in the three detectors, i.e. with injection time, amplitude and phase chosen in each detector to be consistent with the location of the source on the sky. During the S6/VSR3 scientific run, there were approximatively three hardware injections per day in each detector simulating the coalescence of a compact binary system, with a period of intensive injections between August 27, 2010 and September 3, 2010. For a number of reasons, not every injection was successful at every detector.

Two families of non-spinning waveforms were used for the hardware injections. The first family corresponds to analytic inspiral-merger-ringdown waveforms based on the Effective One-Body (EOB) model extended and tuned to match Numerical Relativity simulations of binary black hole coalescences (Buonanno et al. 2007; Pan et al. 2008). The second family of waveforms corresponds to restricted parameterized 2PN inspiral waveform computed in the time domain (Blanchet 1996; Arun et al. 2004). Among the hardware injections successfully performed in all three detectors, 62% are from the first family and 38% are from the second.

The parameters of the hardware injections were adjusted to appear in detector with an SNR $<100$. The total masses of the simulated binary systems were distributed between $2.8 M_{\odot}$ and $35 M_{\odot}$, with the masses of the components between $1.4 M_{\odot}$ and $35 M_{\odot}$. The hardware injections were distributed between 1 Mpc and 80 Mpc, and the sky locations were chosen randomly. Figure 6 shows the chirp mass distribution of all the hardware injections which were successfully found by MBTA during the S6/VSR3 run.

An injection is considered to be recovered if MBTA produced a trigger with an end time within 20 ms of the end time of the injection. We restrict our attention to injections occurring when all three detectors are taking science quality data and all of the MBTA processes are up and running. Our focus is further narrowed by the requirement that the data quality is acceptable in 60 s preceding a trigger. This is to ensure that the Fourier transform required by the matched filter can be performed. Given these caveats, MBTA achieved a 93% efficiency in detecting hardware injections in triple coincidence during the S6/VSR3 run. Figure 7 shows these recovered hardware injections and indicates the type of coincidence (double or triple) they were found in.
An important step in the validation of MBTA is the comparison of the injected signal parameters with those recovered by MBTA. Figure 8 shows that the parameters of the injected signals are in good agreement with those recovered by MBTA. The first plot of Fig. 8 shows the timing accuracy parameter of the LIGO-Virgo network, $\Delta t_{rss}$, given by Eq. (6). The second and third plots of Fig. 8 show the difference between the chirp mass and effective distance of the binary injected and observed. From these three plots, it is clear that the low-latency search provides parameter estimations with comparable accuracy to that of the offline iHope pipeline.

### 3.2. Software injections

Hardware injections are for obvious reasons impractical for large scale performance studies. Instead, it is preferable to inject simulated signals into data that is already on disk. Here we will compare the performance of MBTA with the existing offline CBC pipeline, known as iHope. Both pipelines were run on a week of data containing simulated binary neutron star and neutron star-black hole binary signals. For this study a total of 10 122 software injections were performed and analyzed in multiple parallel runs.

Simulated waveforms were generated using the stationary phase approximation (SPA) (Droz et al. 1999; Thorne 1987; Sathyaprakash & Dhurandhar 1991) with the amplitude expanded to Newtonian order and the phase expanded to second post-Newtonian order with the upper cut-off frequency at the Schwarzschild innermost stable circular orbit (ISCO). Their locations were randomly chosen from the Compact Binary Coalescence Galaxy Catalogue (Kopparapu et al. 2008) such that the probability of choosing a galaxy is proportional to its blue light luminosity. Injections were made out to a distance of 40 Mpc which roughly corresponds to the limits of sensitivity of the LIGO-Virgo network during the observation period, for the considered sources. The mass of each binary component ranged from $1 M_\odot$ to $15 M_\odot$ with the constraint on the total mass of the binary to be between $2 M_\odot$ and $20 M_\odot$. These choices were made to focus on systems likely to contain at least one neutron star, where an electromagnetic counterpart is expected.

After data quality vetoes were applied MBTA and iHope recovered different numbers of triple-coincident triggers, 736 and 859, respectively. Both pipelines recovered 709 identical injections in triple coincidence. Among the rest of the MBTA triples, twenty five were found by the offline iHope pipeline in double coincidence and the remaining two were completely missed. All these signals were near the threshold of detectability in one or more detectors.

### Timing accuracy

The primary goal of the low-latency pipeline is to send triggers out to the astronomical community for
Electromagnetic followup observations. Hence, localizing the GW candidate event on the sky is one of the essential parts of the search. Good timing accuracy for recovered injections is essential for good sky localization. Figure 9 shows the normalized distributions of the timing accuracy parameter of the LIGO-Virgo network, $\Delta t_{\text{rss},g}$, given by (6). From this plot it is clear that, overall, MBTA’s performance in recovering the arrival time of gravitational-wave is better or comparable to that of the offline analysis. This is expected because MBTA uses a quadratic fit to find the peak of the SNR time series whereas the offline pipeline simply takes the maximum of the time series.

Efficiency as a function of distance is another key characteristic of an analysis pipeline. For each pipeline we measure its efficiency at recovering a GW signal as a triply coincident trigger, requiring also a false alarm rate less than or equal to 0.25 events per day, as for the alert generation. The result is shown in Fig. 10. At distances of about 3 Mpc, MBTA begins to systematically recover fewer signals than iHope. As expected this trend continues as both pipelines lose efficiency at large distances. Much of the decrease in efficiency of MBTA can be attributed to the fact that it imposes an effective threshold at a slightly higher SNR for a signal to be detected.

Chirp mass and SNR. Finally, Fig. 11 shows the SNRs and chirp masses in H1 recovered by the pipelines. They are in very good agreement with each other. The sparse density of the template bank at high mass shows up as some discreteness in the values of chirp mass recovered by MBTA, because MBTA uses a constant template bank, whereas iHope recomputes the noise power spectrum every 2048 s and a new template bank is produced in response. Similar agreement is found for the other two detectors.

In summary, the performance of MBTA is comparable to that of the offline pipeline.

4. Results

In this section we present the results of the analysis. We begin with an overview of the joint LIGO-Virgo science run before turning our attention to the triggers that passed the selection cuts.

4.1. The S6/VSR3 run

The joint LIGO/Virgo data taking started on August 11, 2010 when Virgo started its 3rd science run (VSR3), joining LIGO’s 6th science run (S6). After a test and adjustment period during
the first part of the S6/VSR3 run, the software of the low latency pipeline was frozen on August 27. From this time on, until the end of the run on October 19, the full pipeline was operating in production mode. The trigger production was first monitored to validate the pipeline during online operations and then the submission of EM alert was enabled on September 19.

During the production period of 52.6 days, the science mode duty cycle of the H1, L1 and V1 detectors were respectively 63.9%, 64.8% and 69.7%. The three detectors were operating simultaneously in science mode for a total time of 18.2 days, corresponding to a 34.6% duty cycle.

The duty cycle of MBTA during the triple coincidence time was 94.2%, 98.7% and 97.8% for the single H1, L1 and V1 triggers and 91.2% generating triggers in triple coincidence. Most of the down time occurred in one of a small number of periods lasting a few hours. The main problem was temporary network overloads between the LIGO Hanford site and Virgo Cascina site. The resulting delay in the arrival of H1 data prevented it from being used by MBTA.

Over the S6/VSR3 production period, 89 triple coincidences – including hardware injections – were detected by the MBTA pipeline and submitted to the GraCEdb database. A few of them (10) triggered multiple submissions of the same loud event corresponding to nearby “satellite” events. Three GraCEdb submissions failed. One because of a GraCEdb disk access problem. The other two failures were due to a problem with network authentication.

Future operations with improved configurations, software versions and monitoring tools are expected to reduce the down time of the pipeline which involved five different computing facilities located in Europe and North America.

4.2. Triggers

After removing the hardware injections, a total of 42 triple coincident triggers were observed during the search. The application of the online data quality flags reduced the number of triple coincident triggers from 42 to 37. The time coincidence window was chosen conservatively (larger than the light travel time between sites) and, as a result, only 23 of these triggers were localizable on the sky.

At this stage of the pipeline, the triggers were sent out for further processing and alerts were generated for events having a false alarm rate of less than 0.25 events per day (1 event per day up to August 31). This cut reduced the number of triggers to 13 which were passed to the control rooms and on-call experts for further quality assessments.

Out of these 13 possible alerts generated, only 3 met the requirement of having at least one neutron star ($M < 3.5 M_\odot$) associated with the merger. Table 1 gives a snapshot of the parameters of these three triggers.

The first trigger, G16901, from August 31, occurred during an initial testing period before alerts were sent out. A decision on this trigger was reached in the control room 14 min after the trigger time. The second trigger, G20190, on September 19, was accepted and images of the corresponding sky location were taken by Quest, ROTSE, SkyMapper, TAROT and Zadko. The decision to issue an alert was reached 39 min after the event occurred. The image analysis is in progress. Figure 12 shows the skymap produced for this trigger, and Fig. 13 shows the high probability region of the skymap, both with and without the galaxy catalog applied. The 90% confidence region was reduced from nearly 600 square degrees to 3.3 square degrees with the application of the galaxy catalog. The third trigger, G23201, on October 6, was unfortunately located too close to the sun, making it impossible to image. The decision to send the trigger out occurred 16 min after the trigger. Overall, these three triggers have SNR values close to the threshold value, with a false alarm rate of one per few days, typical of the expected background triggers. They are therefore not detection candidates on the basis of the gravitational-wave data analysis.

Figure 14 shows the cumulative rate of observed triggers as a function of the upper threshold applied on the estimated false alarm rate. The distribution focuses on triggers collected during the production period with a FAR less than 200 per year, requiring at least one neutron star ($M < 3.5 M_\odot$) and excluding hardware injections. The vertical line indicates the threshold of FAR corresponding to nearby “satellite” events. Three GraCEdb submissions failed. One because of a GraCEdb disk access problem. The other two failures were due to a problem with network authentication.

5. Discussion

The coalescence of binary systems containing neutron stars is the most promising source for the detection of both gravitational

<table>
<thead>
<tr>
<th>Detector</th>
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<th>$m_1 [M_\odot]$</th>
<th>$m_2 [M_\odot]$</th>
<th>$M [M_\odot]$</th>
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<td>5.5</td>
<td>1.03</td>
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Notes. See text for details.

Fig. 12. Skymap for the G20190 trigger on September 19.
and electromagnetic radiation. We have presented the first low-latency search for the gravitational-waves from these systems during the period between September 19 and October 20, 2010. The search resulted in a single trigger with a false alarm rate of one per 6.4 days being followed up with optical telescopes. The results of the image analysis are pending.

This exercise has resulted in a low-latency search for binary inspirals that performs on par with the standard offline pipeline. Triggers are produced on the scale of minutes and it is likely this can be further reduced. The limiting latency in sending triggers to electromagnetic observatories is the human monitoring involved. However, our demonstration that reliable false alarm rates can be computed rapidly suggests that this step could be removed in the advanced detector era.

Improvements of the pipeline will be explored in the future. For instance, the volume probed could be optimized by applying thresholds which could depend on the sensitivity and on the data quality of each detector. More detailed data quality information could help for this step. The search area in the sky might be reduced by using some coherent technique, possibly in a hierarchical way. Extending the emission of fast alerts to significant double coincidences may also be useful.

Advanced LIGO and Virgo are likely to detect \( \sim 50 \) neutron star coalescences per year (Abadie et al. 2010a). Successful observation of joint EM+GW emission depends crucially on using all the available information on these sources. Expectations for electromagnetic emission and their lightcurves, for example, will be important for designing optimal observing campaigns. In addition, even with a three-detector network, the sky localization ability is limited. More detectors, such as the LCGT or some other future detector will be important for increasing the chances of making successful joint EM+GW observations.

Acknowledgements. The authors gratefully acknowledge the support of the United States National Science Foundation for the construction and operation of the LIGO Laboratory, the Science and Technology Facilities Council of the United Kingdom, the Max-Planck-Society, and the State of Niedersachsen/Germany for support of the construction and operation of the GEO600 detector, and the Italian Istituto Nazionale di Fisica Nucleare and the French Centre National de la Recherche Scientifique for the construction and operation of the Virgo detector. The authors also gratefully acknowledge the support of gravitational-wave research by these agencies and by the Australian Research Council, the International Science Linkages program of the Commonwealth of Australia, the Council of Scientific and Industrial Research of India, the Istituto Nazionale di Fisica Nucleare of Italy, the Spanish Ministerio de Educación y Ciencia, the Consellería d’Economia Hisenda i Innovació of the Govern de les Illes Balears, the Foundation for Fundamental Research on Matter supported by the Netherlands Organisation for Scientific Research, the Polish Ministry of Science and Higher Education, the FOCUS Programme of Foundation for Polish Science, the Royal Society, the Scottish Funding Council, the Scottish Universities Physics Alliance, The National Aeronautics and Space Administration, the Carnegie Trust, the Leverhulme Trust, the David and Lucile Packard Foundation, the Research Corporation, and the Alfred P. Sloan Foundation.

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